From jeffr Thu Nov 1 07:37:40 1990 To: debem Subject: Please print Date: Thu Nov 1 07:35:39 1990 <EndOfHeader> For Go Corp file. Thx. Jeff

> From lloydfr Wed Oct 31 16:40:34 1990 To: billg gregs jeffr mikemap pradeeps

Subject: Approaching GO

Date: Wed Oct 31 16:39:37 1990

Our primary mission right now is to stop GO. We could do this by either 1) making sure they sign up no OEMs or ISVs, hence have no customers or 2) convert them to Windows. I've been thinking that it might not be such a bad idea to give #2 a shot again. My reasoning follows.

No matter what GO says, they know they don't need a whole new OS to do most of the things they are doing. I believe the reason they've gone into the OS business is mainly to make a lot of money, but also because they did not want to be burdened with the past. The fact that we've sold over a million copies of Win 3 and developers are flocking to Windows might make them see that being "burdened with the past" really isn't such a disadvantage. And, we've heard from someone inside of GO that GO is running into Win-H everywhere, especially the people Billg has spoken to; they call it FUD. If we've spoken to the accounts first, GO has a hard time getting off the ground. And to people GO thought they had locked up and we talk to them, GO has to visit them again (Cannon?). The idea is not to get them to convert right away, but to build a relationship with them so that it is not so distasteful for them to go that direction at some point in the future. Right now we are the big bad Goliath, and I don't think we have much to lose by being very open with them about what we are doing and how they could fit into it.

How could GO make money working with Windows? Basically I think they have a lot of smart people and good ideas. They have three things which would work well on top of Windows - their HWX, their notebook shell with applets, and their OO framework. They should see that as well as portables, there is a huge desktop market that could use this same technology. And you just have to have a compatible OS to try and reach the desktop. If they decided to port their stuff to Windows, then they would essentially be competing with both the handwriting group (HWX and notebook applets) and AFX, but not the Windows group. We could license Win 3.1 to OEMs, and then the OEMs could buy GOs stuff on top of that. I'm not sure how much of a business opportunity this is, but at least it is something for GO to fall back on if they are unsucessful in the path they are taking now. Also, do we want to risk losing some of potential revenue?

If we were to approach GO, I assume we would meet with them, give them our API's now and an SDK when it's ready. We might want to show them a demo of the compatiblity layer, but definitely not the notebook. We'd just try to be more open and friendly and not ask for anything in return. We'll say that our apps division will consider writing apps for

the GO machine, but realistically we wouldn't make that decision until they have sold a fairly large number of machines.

A last benefit of taking this friendly approach is that we might lessen the chances of them suing us for some unknown reason right as they are about to go under.

Just an idea, any comments?

- Lloyd