

From collinsh Wed Nov 18 13:54:42 1992
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Date: Wed, 18 Nov 92 14:54:53 PST
Subject: RE: Undoc'd APIs in WFW

we are going to keep getting killed on the issue partly because mikemap keeps being very specific in our promises (see Q&A in this week's infoworld) and partly because we have no control mechanism in place to stop this sort of thing from happening.

jon, i know your position is that we shouldn't be specific in our promises, but this also means the issue will keep going and going and going because new promises or not, both mike and bill have stated a policy that sounds pretty clear ... not to use any api that's not doc'd...so unless they now come forward and make an explicit policy otherwise, the public and press have every right to be nasty — and you can be sure Lotus et al will feed Stuart or John every single one our apps use...

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Subject: FW: Undoc'd APIs in WFW
Date: Wednesday, November 18, 1992 11:51AM

From: Richard Segal
To: cameronm; russs
Cc: doughe; w-clairl; w-erin
Subject: RE: Undoc'd APIs in WFW
Date: 17. of November, 1992 23:28

FYI...
I know exactly which hooks this guy was pointed to. This is the child windows issue when Sch+ kicks off from inside Mail. When you do a custom message class, you can't minimize within mail like, for example, the inbox or outbox. It is the only hook that I have not gotten code for and we have not provided to the ISV world. It is a purely visual thing and there is a way to functionally do the exact thing.

Russ, if you would like, we can meet/chat and I can walk you through all the work/block diagrams that I have with regard to this and the Wfw hooks.

Tim Dempsey from Lotus called about two/three weeks ago asking about this, so I would guess that Cam's hunch is right on.

Rick

From: Cameron Myhrvold
To: Russell Siegelman
Cc: Doug Henrich; Richard Segal; Claire Lematta; Erin Holland
Subject: Undoc'd APIs in WFW
Date: Tuesday, November 17, 1992 7:48PM

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DEPOSITION EXHIBIT
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10/24/01
Lester
ACR

Today I met with John Ruley of Windows Magazine and he asked some very pointed questions about WfW and undocumented APIs. He has some pointed feedback on the product and he has heard from someone (Lotus??) that it is not at all an open product and has undocumented APIs which we make use of in Bullet and Bandit. I calmed him down and went over the issues and explained MAPI 1.0 vs. Simple MAPI and he was happy. However, he wants to talk to you and you need to be exceptionally careful. This issue is a total minefield. I suggest you put him off until we have a chance to talk back in Redmond and put together a really really solid story.

Cam

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