

**From:** Leland Rockoff (Exchange)  
**Sent:** Tuesday, February 16, 1999 11:04 AM  
**To:** Craig Fiebig (Exchange); Joseph Krawczak (Exchange); John Vail (Exchange)  
**Subject:** update on office growth project



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here is the deck that we will discuss on thursday morning. if you have a few spare moments prior to our meeting, browse through it. We will only have about 45 minutes to chat on Thursday, so it would be valuable to draw-out any questions or issues in advance. Thx



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# **UNDERSTANDING HOW LOGRS BUY SOFTWARE**

**Progress Update**

**February 11, 1999**

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## OVERVIEW: UNDERSTANDING DAD GROWTH

We're in the process of conducting a series of research projects and analyses to better explain why Office growth exceeds what can be explained by PC growth and version upgrades into the installed base

- Detailed analyses of mature subs: Sweden and Switzerland
- A series of quantitative studies to gauge Office deployment, the remaining potential for incremental deployment and customer satisfaction
  - deployment call-down, Media Metrix, SCI survey
- Dr. Les Shipman – forecasting and data-mining guru
- ⇒ • U.S. LORG study with BCG

## MICROSOFT/BCG U.S. LORG STUDY

### Focus and Objectives of the Research

#### Main focus and objectives

##### LORG customer interviews

- Quantify key purchase behavior drivers
  - mechanisms by which purchases and errors occur
- Identify key differences between 24 month purchase expectations in 1996 and what "actually happened"
- Purchase behavior case studies in several groups within LORGs
  - current "state" of the desktop
  - follow historic PC and software flows

##### OEM and channel interviews

- Contrast external versus internal views
- Quantify recent dynamic effects

##### Dynamic behavioral modeling

- Based on purchase drivers consistent across all available data
- Leading to scenarios to explain past, inform future

#### Not focus or objectives

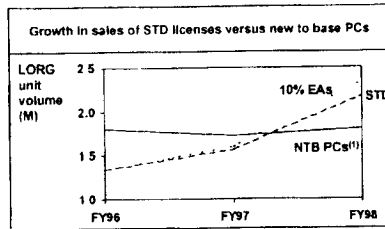
##### Statistically significant "audit" of purchases of PCs and software

- Micro quantification of every possible behavior
  - focus rather on meaningful behavior "categories"
- "80/20" rule

##### A straight extrapolation of the past into the future

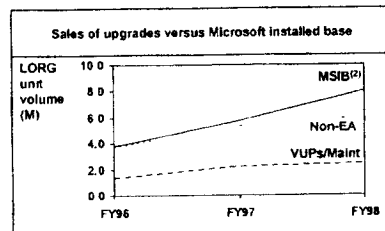
- EAs and other changes will dominate
- Better to understand purchase drivers and relationships

## MICROSOFT LORG LICENSE SALES ARE GROWING FASTER THAN EXPECTED



CAGR

STD 22%  
NTB PCs 0.2%



MSIB 48%  
Non-EA 27%  
VUPs/Maint 32%

PC software and hardware shipments seem misaligned

**Standard license sales**

- Higher than growth in PCB
- Growing faster than "acceleration" of PCB
- 22% versus 0%

**Upgrade license sales**

- VUPs/Maintenance have demonstrated a healthy growth rate over 3 years
- Insight into upgrade behavior mechanisms will provide a better understanding of the growth in sales of upgrade licenses

Maintenance and EAs lead to measurement problems

Underlying LORG employee base is growing at only 1-2%

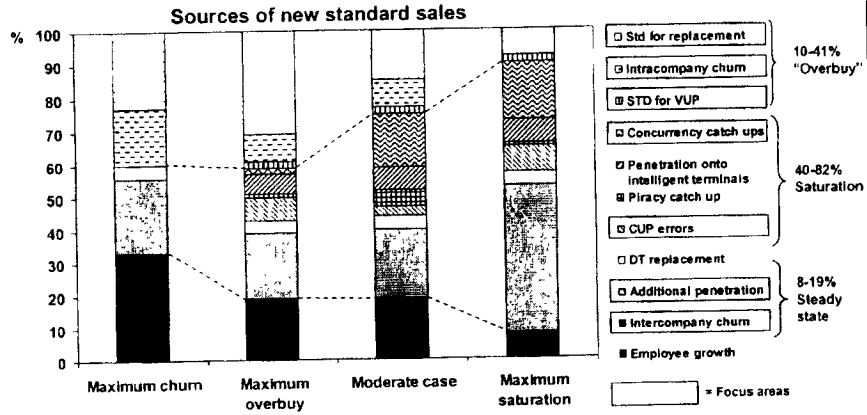
- (1) Curtis Freet assumption  
 (2) Installed base implied if all STD licenses were incremental to the base 10% EAs incremental 2M CUPs over three years  
 (3) Upgrade rate on non-EA MSIB

**THE TEAM HAS MODELED SEVERAL DRIVERS  
OF PAST LICENSE GROWTH**  
Drivers of Past Purchases Have Varying Implications for Future Growth

	Standards	Upgrades
<b>"Overbuying" behavior</b> <ul style="list-style-type: none"> <li>Purchases will decrease as cost of tracking errors falls below cost of overbuying, or as license terms remove some of these errors</li> </ul>	<b>Errors</b> <ul style="list-style-type: none"> <li>Standard for VUP, CUP</li> <li>Standard for replacement</li> </ul> <b>Intracompany churn</b> <ul style="list-style-type: none"> <li>Standard for transfer</li> </ul>	<b>Error rate</b> <ul style="list-style-type: none"> <li>Downgrade rights</li> </ul>
<b>Penetration</b> <ul style="list-style-type: none"> <li>Will eventually decrease as available pools are saturated</li> </ul>	<b>Incremental penetration of LORG employees</b> <b>Incremental penetration of MS office</b> <ul style="list-style-type: none"> <li>LOB switching</li> </ul> <b>Concurrency/piracy/competitive eliminations</b>	<b>CUPs</b>
<b>Steady state behavior</b> <ul style="list-style-type: none"> <li>Will continue to generate license sales</li> </ul>	<b>Growth in LORG employees</b> <b>Intercompany churn</b> <b>MS run rate</b>	<b>Upgrade rate</b> <b>Installed base (PC and MS)</b> <b>Installed base growth</b>

These behaviors have been modeled to capture their relative effects

## SEVERAL MODELED SCENARIOS EXPLAIN HISTORIC SALES New Standard Licenses Shown

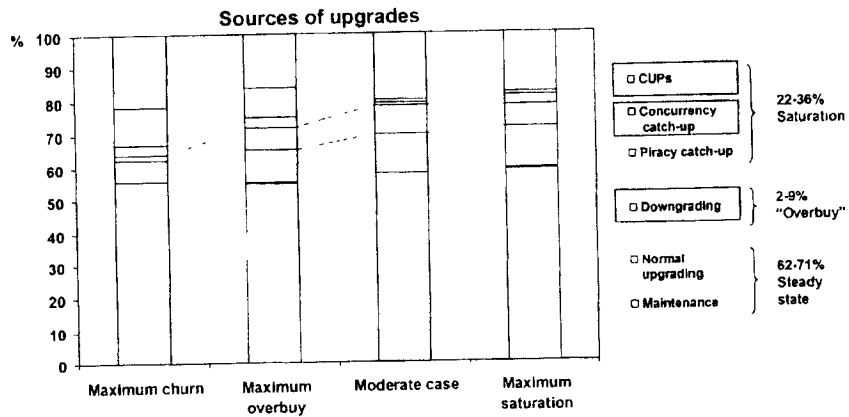


Source Team analysis

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## SCENARIOS EXPLAINING STANDARD SALES HAVE IMPLICATIONS FOR PAST SOURCES OF UPGRADE SALES



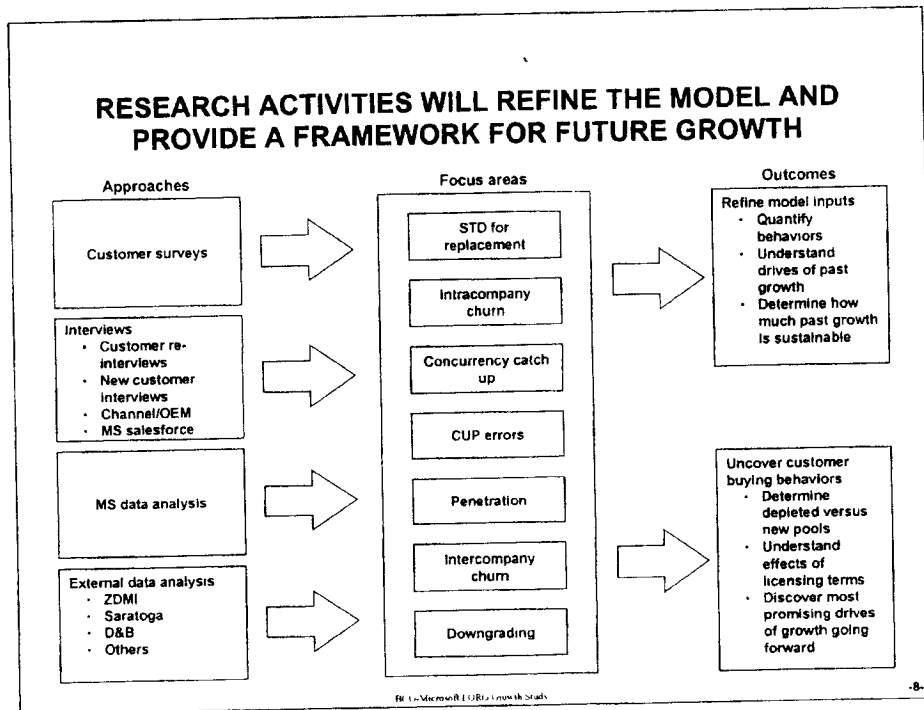
Source: Team analysis

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## RESEARCH ACTIVITIES WILL REFINE THE MODEL AND PROVIDE A FRAMEWORK FOR FUTURE GROWTH



## INTERVIEWS WILL QUANTIFY KEY MODEL VARIABLES (I) Standard Licenses

Drivers	Sample questions <sup>(1)</sup>	Key variables refined
STD for replacement	<ul style="list-style-type: none"> <li>• What is the average life of a PC in your organization?</li> <li>• Are licenses transferred for replacement PCs?</li> <li>• If new licenses are purchased, which version is purchased? Most current or corporate standard?</li> </ul>	<ul style="list-style-type: none"> <li>• Replacement rate</li> <li>• STD on replacement error</li> </ul>
Intracompany churn	<ul style="list-style-type: none"> <li>• When people are hired in for existing, but vacated positions, do they get a new PC, re-deployed PC, PC in storage?</li> <li>• For these PCs, where do software licenses usually come from?</li> </ul>	<ul style="list-style-type: none"> <li>• Number of PCs/STD licenses due to intracompany churn</li> </ul>
Concurrency catch-ups	<ul style="list-style-type: none"> <li>• Do you use concurrency? Have you ever used concurrency?</li> <li>• Have you reduced concurrency since 1995?</li> <li>• What kind of licenses did you purchase to eliminate concurrency?</li> </ul>	<ul style="list-style-type: none"> <li>• Rate of concurrency catch-up</li> <li>• Percent of STDs/EAs/VUPs from concurrency catch-up</li> </ul>
CUP errors	<ul style="list-style-type: none"> <li>• For 1995-98, how many of your PCs have been running non-MS brands of business productivity software?</li> <li>• When you purchased new licenses for those PCs, what kind of licenses do you buy?</li> </ul>	<ul style="list-style-type: none"> <li>• Rate of competitive switching</li> <li>• Percent of switching attributed to CUPs versus STDs</li> </ul>
Additional penetration	<ul style="list-style-type: none"> <li>• Are people getting PCs who didn't have them before? Who?</li> <li>• When these PCs are new, what is the process for getting the appropriate software licenses?</li> </ul>	<ul style="list-style-type: none"> <li>• Percent of STD license sales due to true new PCs</li> </ul>
Intercompany churn	<ul style="list-style-type: none"> <li>• When people are hired in for newly created positions, do they get a new PC, re-deployed PC or a PC in storage?</li> <li>• For these PCs, where do software licenses usually company from?</li> </ul>	<ul style="list-style-type: none"> <li>• Percent of intercompany churn</li> <li>• PCs that get STD licenses</li> </ul>

**Quantification of variables will bound major drivers**

(1) Questions are excerpts from larger questionnaire (see attached)

## INTERVIEWS WILL QUANTIFY KEY MODEL VARIABLES (II) Upgrades

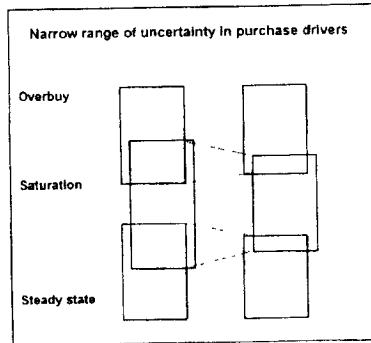
Drivers <sup>(1)</sup>	Sample questions <sup>(2)</sup>	Key variables refined
CUPs	<ul style="list-style-type: none"> <li>• For 1995-98, how many of your PCs did you change from another brand to the corporate standard?</li> </ul>	<ul style="list-style-type: none"> <li>• Rate of competitor switching</li> </ul>
Normal upgrading	<ul style="list-style-type: none"> <li>• What drives your upgrade purchases? Is it changing?</li> <li>• Describe your last major upgrade</li> </ul>	<ul style="list-style-type: none"> <li>• Rate of upgrading on non-current base</li> </ul>
Downgrading behavior	<ul style="list-style-type: none"> <li>• Under what circumstances have you deployed non-current versions of Office? How many licenses, for how long?</li> <li>• When did you upgrade to the current version (in relation to your current license agreement)? How did you determine the number of VUPs to buy?</li> </ul>	<ul style="list-style-type: none"> <li>• Rate of VUPs from downgrades</li> </ul>
Maintenance	<ul style="list-style-type: none"> <li>• Do you operate under a maintenance agreement?</li> <li>• When you bought maintenance, what kind of licenses did you have covered?</li> <li>• Why did you opt for the maintenance agreement?</li> </ul>	<ul style="list-style-type: none"> <li>• Percent of maintenance on current versus non-current licenses</li> </ul>

(1) Some upgrade data is captured by questions on previous page  
(2) Questions are excerpts from larger questionnaire (see attached)

# RESEARCH WILL PROVIDE BOUNDS FOR QUANTIFICATION AND ALSO UNCOVER UNDERLYING PURCHASE BEHAVIORS

Ongoing research will also continually improve understanding

## Present effort



Customer interviews will put reasonable bounds on the magnitude of purchase drivers

## Ongoing market intelligence

### Framework for future research

Preliminary results from deep dives will provide a framework for further market intelligence research

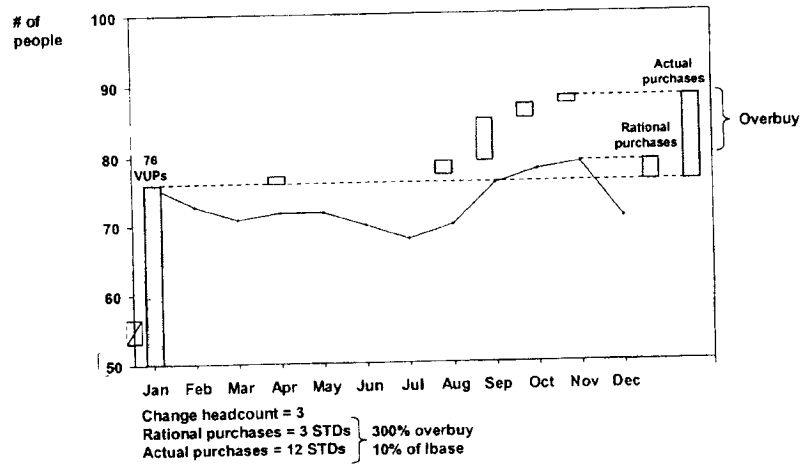
- Ongoing MS site visits will allow initial results to be tested with a larger sample
- Salesforce Intelligence can be used to test results more broadly
- Quantitative surveys can be used to quantify clearly identified behaviors

### Understanding behavior mechanisms

Beyond quantification, deep dives will provide insight into how/why licenses are purchased to help understand future purchase drivers

- Do license purchases track new PCs or new employees?
- EA effects
  - what drives EA purchases?
  - how do customers think about upgrades?
- What drives purchases of Upgrades and Maintenance?

## DEEP DIVE EXAMPLE OF HOW CHURNING HEADCOUNT DRIVES UNNECESSARY LICENSE PURCHASES BCG SF



Source: BCG interviews

BCG/Microsoft (ORU Growth Study)

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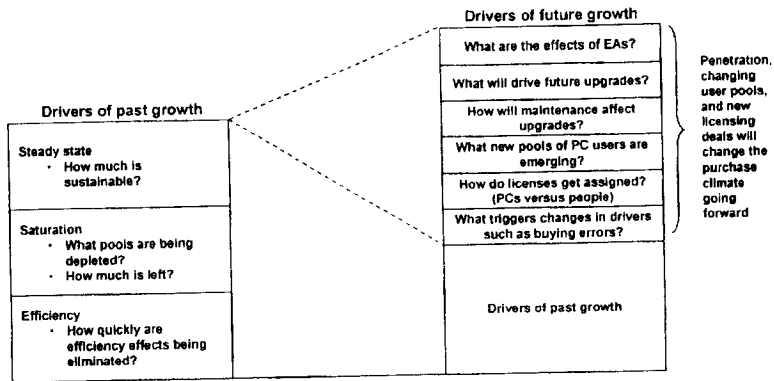
**DEEP DIVE PROVIDES ADDITIONAL INSIGHT INTO  
HOW LICENSES ARE TRACKED**  
Should We Attribute License Purchases to PCs Or to Employees?

	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
<b>People</b>												
Δ	-	-3	-2	+1	0	-2	-2	+2	+6	+2	+1	-1
Total	76	73	71	72	72	70	68	70	76	78	79	78
<b>PC</b>												
• Deployed	80	77	75	76	76	74	72	74	80	82	83	82
• Spare	66 <sup>(1)</sup>	69 <sup>(1)</sup>	6	5	5	7	12	13	8	6	5	6
- In "closet"												
- In for repair												
• Purchases	-	-	-	-	-	-	3	3	1	-	-	-
<b>Licenses purchased</b>												
• STD	-	-	-	1	-	-	-	2	6	2	1	-
• VUP	76	-	-	-	-	-	-	-	-	-	-	-
<b>Overbuying</b>	-	-	-	1	-	-	-	2	6	-	-	-

(1) Sixty-five Macs sold in March

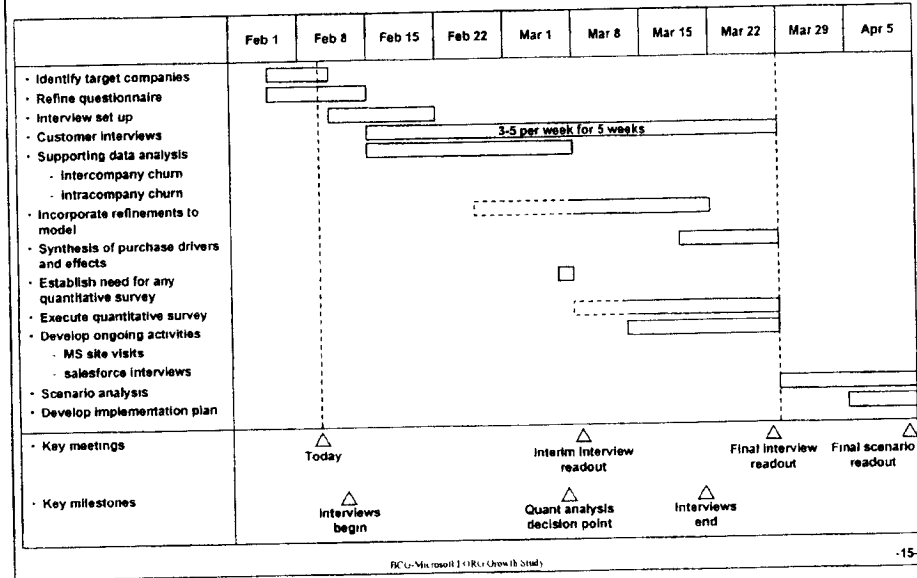
## BROADER IMPLICATIONS OF THE RESEARCH

Explaining Past Growth Is Only the First Step Toward  
Understanding Future Growth



**Research activities will go beyond explaining past growth to understand drivers of future growth**

## OVERVIEW OF RESEARCH ACTIVITIES



BCU-Microsoft 1000 Growth Study



## WHAT'S DIFFERENT ABOUT THIS EFFORT?

Talk to multiple levels of organization in LORGs (left-hand/right-hand)

Customer/channel/OEM interviews uncover subtle disconnects in PC/software management

- Don't assume that customers are aware of their behavior
- Don't assume that behavior is efficient

Comprehensive, interlocked PC and software purchase models

- must tie together
- links purchase behaviors to observed facts