

Windows XP Embedded Target Designer: Showing "Multimedia & Graphics\Applications" folder expanded

The screenshot displays the Microsoft Target Designer interface for a 'Laptop.nst' file. The main window shows a file explorer view of the 'Multimedia & Graphics' folder. The left pane shows a tree view with 'All Components' expanded to 'Multimedia & Graphics'. The right pane shows a list of files and folders within this directory. A callout box highlights the 'Applications' subfolder, which is expanded to show its contents.

Name	Description
WAN Invoic (IP)	
WAN Invoic (IP)	
Multimedia & Graphics	
Infrastructure	
Applications	
Audio Control Panel	
DirectX Diagnostic Utility	
Media Files	
Shockwave Flash - Hotfix Q824704	
Windows Media Player 6.4	
Windows Media Player 6.0	
Windows Media Player Skins	
Windows Media Player Tour	
Windows Movie Maker	
XP Sound Scheme	

Real Networks

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Plaintiff's Exhibit
 8702
 Comes V. Microsoft

Windows XP Embedded Target Designer: Showing "Multimedia & Graphics\Infrastructure" folder expanded

The screenshot displays the Microsoft Target Designer interface. The main window shows a tree view of components. The 'Multimedia & Graphics' folder is expanded, revealing the 'Infrastructure' sub-folder. The 'Infrastructure' folder contains the following components:

- ICM
- Fonts
- DirectX
- Analog TV
- Audio & Video Core
- Audio Volume Control
- Digital TV
- OpenGL Support
- Secure Audio Path Interface
- Stream Buffer Engine
- Teletext Decoding
- Video For Windows Core

The interface also shows a 'File' menu, a 'Search' field, and a 'View' menu. The status bar at the bottom indicates 'RealNetworks Confidential'.